



# ***NELSON LORDS*** ***VARSIITY HOCKEY CLASSIC***

## **Tournament Rules and Regulations**

### **General Information**

**Awards:**      Championship Team MVP Award

### **Preliminary Rounds games:**

The game will consist of 3 X 10 minute stop periods.

b.) Ties will stand in round robin play. See below for tie breaker format.

c.) All teams will advance to a Gold, Silver, Bronze game based on record (1v1, 2v2, 3v3).

d.) Teams will be determined as follows:

1. The team with the most points (2 pt. for a win; 1 pt for a tie.)
2. The record between teams if tied.
3. The team with the least number of losses.
4. The team with the highest goal differential:\*      Goals For - Goals Against
5. The team with the least goals against.\*
6. The team with the most goals for.\*
7. The team with the least penalty minutes.
8. \* A maximum 5 goal differential (+/-) per game will be used.

### **Application of Tiebreakers (Round Robin)**

When 3 or more teams are tied, the order of tie breaking, as outlined above, are applied until one or more teams are differentiated (separated). At this point, if some ties still remain at the end of this just applied tie breaking step, then the remaining tie will be broken by starting again from the top of the tiebreaking list. This process will continue until all ties are broken. All pool game results (GF, GA & penalty minutes) will be used.

### **Championship Games:**

The Championship Game will consist of 3 X 10 Minute stop-time periods.

### **Tie-Breaking procedure (Championship games):**

In the event of a tie and time permits, the teams will play a 3 on 3 (plus a goalie) sudden death/victory 5 minute stop time period. Penalties will be served as per standard rules except penalties will result in adding player(s) to the non-offending team so that no team ever has less than 3 skaters on the ice. If still tied a 3 player shoot out will occur followed by a one on one shoot out if necessary until a victor emerges

### **Regulations and Penalties:**

- a.) **Be prepared to start 10 minutes early.**
- b.) There will be a three (3) minute warm-up.
- c.) Between periods, players are to go directly to their respective player benches.
- d.) Running time will occur in the final five minutes of all games if and when a 5-goal differential exists between the teams and will remain running to the end of the game. Running time will commence with the drop of the puck at the ensuing face off.
- e.) Fighting and Match penalties will result in a 5 minute penalty and suspension of the player from the game and the remainder of the tournament.
- f.) CHA rules as adopted by OFSAA will govern play in all tournaments.
- g.) Each team is allowed one (1) 30 second timeout per game
- h.) Teams will be removed from the tournament for inappropriate behaviour on and or off the ice. A full report will be filed with the School's Principal, OFSAA and the team's Association President.

Note: Home team (First team listed) is responsible for changing jerseys if a colour conflict occurs.